Subject: operator< for container sorting (small confusion)
Posted by Andy2222 on Sat, 08 Dec 2007 19:10:10 GMT
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I'm trying to store my own data type inside a Index<> so far i made it "movable" and it has the needed hashing call and a == operator.

Im just not sure how can i sort the Index using the Sort() function?

I saw some examples where the global operator< is overloaded by like this.

```
bool operator<(const XDCCPackage& a, const XDCCPackage& b)
{
 return a.Filename < b.Filename;
}
```

So i don't define one inside the class and overload the global operator<?

I tryed doing this but it seem also need to define the operator= or a swap call?
Little confused right now small hints pls?

PS: is there a U++ nooby section?