
Subject: Re: Force blitz on a group of files
Posted by [mdelfede](#) on Sun, 09 Dec 2007 12:30:29 GMT
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luzr wrote on Sun, 09 December 2007 12:55Are they .c or .cpp ?

Mirek

mostly .cxx, but also some .c

But now I'm facing with the problem of static duplicated symbols... those libs are not very well written.

I'd have also to change (automatically) all module-level static symbols to be unique.... and that's not too easy too.

BTW, I've already made some code that add namespace to sources (all are on global namespace and sometimes I've got problem with duplicated symbols...), but it clashes with blitz too.

For example, to keep things simple, I changed :

```
.....  
#ifndef _an_include_h  
#include <an_include.h>  
#endif  
.....
```

to :

```
namespace myspace {  
.....  
#ifndef _an_include_h  
} // end namespace  
#include <an_include.h>  
namespace myspace {  
#endif  
.....
```

but I guess BLITZ checks for the include guard and disables itself. I'm afraid that I'd need a full source code parse to do all stuffs I need, and that's quite difficult and too time consuming for my purpose.

Ciao

Max
