Subject: Re: Bug in Lang.h or weird design error in TheIDE?! Posted by mirek on Thu, 20 Dec 2007 14:47:23 GMT

View Forum Message <> Reply to Message

Werner wrote on Thu, 20 December 2007 09:23luzr wrote on Thu, 20 December 2007 05:44Have you deleted "Core" from MyApps?

Mirek

No, I have not. It still exists in the assembly MyApps, too. (By the way: does it really have to? After all MyApps contains the nest uppsrc and this includes Core.)

To clarify the situation, I have now:

- 1. copied the content of Draw03's main.cpp
- 2. created a new Draw03Test package in MyApps (using "New package" and "<empty>")
- 3. created a new file main.cpp in Draw03Test
- 4. pasted the content of Draw03's main.cpp into the new main.cpp
- 5. added the CtrlLib package
- 6. set up "GUI"
- 7. built the new package (Debug, Release(s))

I am still getting the same error, namely

Quote:...Core/Lang.h(107): fatal error C1083: Cannot open include file: 'Lang_s.h': No such file or directory

Werner

Sure, that is easily explainable. The IDE uses the Core from MyApps, which is broken.

That is the principle of assemblies - if on package requires another, assembly nests are scanned from the left. So in this case, scan starts in MyApps, then goes to uppsrc. Note that such scenario allows you to e.g. develop "experimental" Core, while keeping original uppsrc packages.

Sorry for confusing you by that "export" feature, it was intended for another purpose... Mirek