Subject: Re: High Performance Drawing Posted by copporter on Tue, 25 Dec 2007 12:02:16 GMT

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Sorry it took so long, but it's the Holydays and I did not have access a computer.

Here is a little example with the problem. Also, I moved it to another computer, and here there is no refresh problem, but the performance is awful. I just tested a similar example (written in something else), which does not draw the same line, but still, it paint a bitmap to the screen and there is no performance issue.

File Attachments

1) aggtest.rar, downloaded 568 times