Posted by mapo on Fri, 28 Dec 2007 22:26:52 GMT

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I studied a bit of upp code, and found folowing define statement:
#define CY win32_CY_

if i include dshow.h this way:
#define CY win32_CY_
#include <dshow.h>
#undef CY

then compilation goes well.

Is this the correct way i should include dshow.h or there is some better way?