Subject: Re: SVN daily updates
Posted by gertwin on Thu, 03 Jan 2008 22:24:56 GMT
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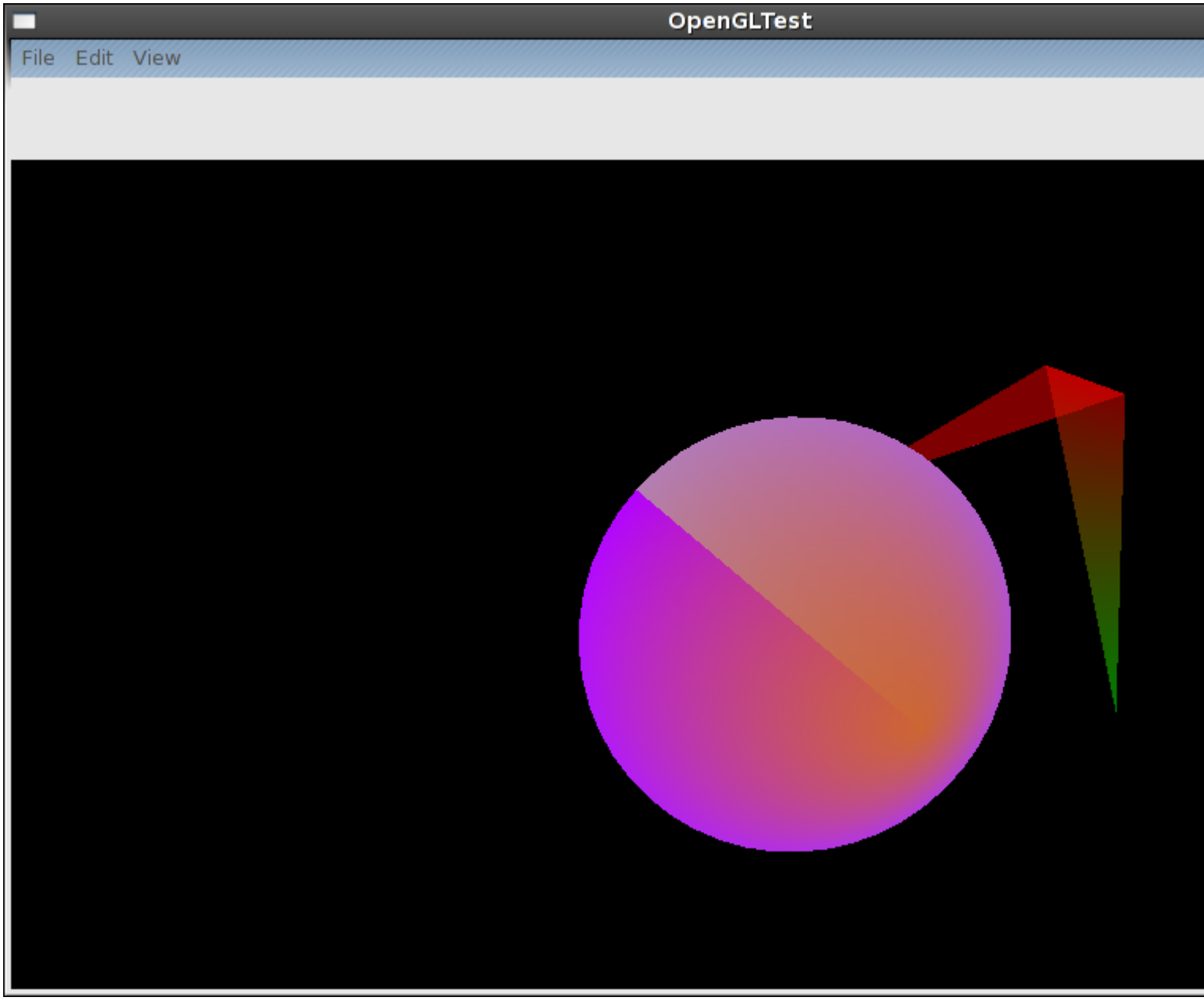
gertwin wrote on Wed, 02 January 2008 23:13Thank you for correcting the GlCtrl bug, it works correct now.

It works correct for only one menu, adding another menu shifts the GLCtrl down, adding two menus shifts the GLCtrl more down, looks like the GLCtrl is shifted down nr_of_menus * height_menubar.

Gertwin

File Attachments

1) opengltest.png, downloaded 872 times


OpenGLTest
File Edit View