## Subject: Rect\_ operators overloading suggestion Posted by chickenk on Fri, 04 Jan 2008 17:25:45 GMT

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I can see these overloads:

I would like to make a suggestion. I may have missed an important point so my suggestion would not make sense; don't hesitate to blame me for that.

```
Rect_& operator+=(Sz sz){ Offset(sz); return *this; }
Rect_& operator+=(Pt p) { Offset(p); return *this; }
[...]
Rect_& operator-=(Sz sz){ Offset(-sz); return *this; }
Rect_& operator-=(Pt p) { Offset(-p); return *this; }
I agree with the Pt-argumented functions but I think it would make more sense for Sz-argumented functions to modify the size of the Rectangle instead of translating it...

For example, the following code could be used (I've not tested it):
Rect_& operator+=(Sz sz){ SetSize(Size()+sz); return *this; }
[...]
Rect_& operator-=(Sz sz){ SetSize(Size()-sz); return *this; }
What do you think about it ?

regards,
Lionel
```