
Subject: Re: A couple of issues with a test app
Posted by [cbpporter](#) on Sat, 05 Jan 2008 16:24:59 GMT
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This approach seems to work. I have to look over the XmlParse source to see why this works, because it's quite interesting and is not SAX. I tried something similar inspired by the AdressBook example, but it did not work, so I tried the DOM like and this lead me to the problems.

Thank you for the help.

Quote:Stupid bug in U++.

Quick fix

I wonder how these very small but relatively frequent bugs are still present. Do they keep creeping in, or are they just simply unnoticed. I found some of them with ease just by doing simple stuff, and if they are unnoticed for long periods of time, it means that U++ user base is smaller than I thought.

PS: I don't know that you noticed, but about three-quarter through the list of 13000 characters, there are some which are mangled, being interpreted as 4 characters. I didn't give it too much attention, but it could be those 4 byte above 64K codepoint UTF-8 chars. Those things always seem to come back and haunt me. If that's the case, after I finish the KanjiFlash app, which I need ASAP, and the refresh issues while drawing in another app, I really have to sit down and finish that UnicodeEx package.