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Subject: Re: Great (and funny) Linus' speach about GIT

Posted by [mirek](#) on Fri, 11 Jan 2008 13:29:05 GMT

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mdelfede wrote on Fri, 11 January 2008 08:05luzr wrote on Fri, 11 January 2008 12:27mdelfede wrote on Fri, 11 January 2008 05:12

I think that we must distinguish between 2 cases :

1- Changes to upp core stuffs

2- Adding new functionalities

For the first point, you'd need a different developing model, with all kind of problems it brings. I'd leave that like it is now, asking Mirek to insert patches inside main three after extensive testing.

The second point would be much easier for external developers IF some sort of plugin system would be added to upp.

I'd like very much such a system... a plugin system with a SKD to develop external add-ons.

It is nice how spending a while with CtrlCore changes the view, is not it?

eheheheheh... I knew it before, but you know, I like to try stuffs by myself

Quote:

I agree 100% with you. I also think that second point is already in progress, in last .dev the bazaar was the part of release, although not very well integrated.

The U++ is designed to be very modular. There should be a little problem with extending it by adding packages.

With 'plugin system' I mean a dll/.so loader, a sdk and some documented plugin api, that will allow to write some plugins in form of dll/.so without the need of recompile theide (which is not a big concern) and without the need of updating the add-ons on each core change (which IS a big concern).

While plugin system would be fine (but is pretty difficult with C++ in fact), I do not see how it is going to fix the problem, or more precisily, how it is better than packages.

Mirek

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