Subject: Re: DrawAggData.cpp and internal AggDrawData formats
Posted by mirek on Mon, 14 Jan 2008 18:23:15 GMT

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fudadmin wrote on Mon, 14 January 2008 13:08luzr wrote on Mon, 14 January 2008
18:00Actually, it would be interesting to discuss whether my "printing RLE" is a good idea or not...

Mirek

IMO, it's a fantastic thing to save bandwidth, time and space (until vector hardware comes to life).
Does anyone suspect any cons?

Who knows. Perhaps we should try to send some actual graphics to printer before making
conclusions

Mirek