Subject: Can't use mutators of custom widgets in Layout Designer Posted by jlfranks on Sat, 19 Jan 2008 19:27:26 GMT View Forum Message <> Reply to Message

We're developing a touch screen app that uses lots of custom widgets.

We have added Set and Get methods for custom members in the specialized widget. While we can see and set these in the Layout Designer, the compiler is not happy and complains.

It looks like if these properties are not in the Ctrl base class, we should not expose them to the Layout Designer.

We've removed them from the USC file and now set them in the constructor. Sure would be nice to see and set them in the Layout Editor.

Is there a way around this limitation?

--jlf

Page 1 of 1 ---- Generated from U++ Forum