Subject: Question about debugging dll Posted by digital.raymond on Tue, 22 Jan 2008 23:23:06 GMT View Forum Message <> Reply to Message

Hi,

First of all, bravo for this great piece of work!

I am very new to u++ and not really familiar with u++ concept, my question may seems dumb... but don't be too rude with me!

Here's my question:

I am creating a dll with one exported function 'Test'.

Is it possible to run it in debug mode (F5) by passing arguments to the debugger, something like rundll32.exe mydll,Test?