
Subject: Re: Very strange issue with WindowBlinds
Posted by [cbpporter](#) on Thu, 24 Jan 2008 07:58:10 GMT
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luzr wrote on Wed, 23 January 2008 21:40 Well, I have tested WindowBlinds classic in Win Vista 64 and have not encountered U++ crash, only Windows explorer crashed... (which is not very encouraging w.r.t. finding a bug in U++)

Have you tried to debug to catch the bug? If U++ app crashes in debug mode, should be easy to identify...

Mirek
Explorer pretty much crashes quite often for me too.

U++ apps don't crash, they just most often but not always have no title text, and in 99% of cases lock up, as in they don't react to any events only after my mouse has entered the non-client area. I suppose I could try to debug it, and I had to go pretty low level, to see if there is not something preventing WM_NCXXXX events from being processed correctly.

And it happens both in DEBUG and Optimal mode, with MSC7 (or 7.1) and MINGW.

PS: How about the chameleon bugs? Could you reproduce those?
