Oblivion wrote on Fri, 25 January 2008 10:46James, I'm uploading the TabInterface Class source code with a basic example. It is now able to draw all four positions (left/right/top/bottom) and has scrollbar on all sides...

Also, as in the original Quicktabs, it supports icons, closebuttons, event handling, etc... I ripped out the unneeded part (file load/save and grouping) from the code, but it is quite easy if you want to put them back in (actually, If Daniel permits, I can add these changes to the current Quicktabs in the SVN too). It draws using chameleon so it is easy to skinnize...

I Hope You'll find it useful if you are going to use it in your Docking.

I started to implement similar functionality in QuickTabs. You can see it in SVN bazaar from some time. However I think we could stay with your version as it seems to be completed. I only wonder if you could avoid somehow using IsVert() everywhere. I tried to "fix" Size an Point by swaping cx with cy and x with y where necessary. But it's up to you. IsVert() is not bad, but you must write a little bit more of code here and there. I also
wonder if TabInterface is a correct name. Couldn't we stay with QuickTabs?
My vision is to have one tabs system. So you'd have to integrate your code with current quicktabs code and restore grouping (frankly it can be a derived class if you want base tabs code to be clean).
Remember also that tabs in theide is a frame for editor. I mean editor is inside a frame (FieldFrame exactely) which belogns to QuickTabs. That's why you could see r.xxx += 2. I saw you commented this. That's ok. But don't forget to solve this problem. Of course proper solution may be modifing theide code.
To finish this post: Please update quicktabs code. I'll be glad to see all this changes you've done in the main tree. Of course I'll keep my eye on this and help you if necessary.
PS: Default theming for tabs should be system theming like in TabCtrl.