Subject: Re: Docking / DockTest packages Posted by mrjt on Mon, 28 Jan 2008 09:44:49 GMT View Forum Message <> Reply to Message

Quote:

I started to implement similar functionality in QuickTabs. You can see it in SVN bazaar from some time. However I think we could stay with your version as it seems to be completed. I only wonder if you could avoid somehow using IsVert() everywhere. I tried to "fix" Size an Point by swaping cx with cy and x with y where necessary. But it's up to you. IsVert() is not bad, but you must write a little bit more of code here and there. I also

wonder if TabInterface is a correct name. Couldn't we stay with QuickTabs?

My vision is to have one tabs system. So you'd have to integrate your code with current quicktabs code and restore grouping (frankly it can be a derived class if you want base tabs code to be clean).

I have actually already solved all of these problems, but my code was horrible. I think the best control will actually be a merge between all three code bases, and I'm going to have a quick go at it this morning.

Quote:Remember also that tabs in theide is a frame for editor. I mean editor is inside a frame (FieldFrame exactely) which belogns to QuickTabs. That's why you could see r.xxx += 2. Wouldn't the correct solution to this be to add the inner frame seperately? As you can see from the SVN example, when you have multiple TabFrames it looks horrible to have the frame drawn by the TabBar control.