
Subject: Re: Strange build error only after changing
Posted by [mr_ped](#) on Tue, 29 Jan 2008 11:56:21 GMT
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You can't get "\$blitz.obj" with BLITZ off (after clean UPPOUT).
So you must get different problem in such case.
Are you sure it's always the same problem?

If yes, use "verbose" ON and check out where is the \$blitz.obj found and what paths are used when MSCC is called. But it is sort of "impossible", so watch out what is really going on.

I can't help with complex project structure (didn't had any "complex" enough, I think TheIDE is the most complex UPP project available with sources right now.)
