
Subject: Re: Windows SDK - the only way is to get that 1.15GB file?

Posted by [mr_ped](#) on Tue, 29 Jan 2008 12:01:54 GMT

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cbpporter: I was talking about Windows platform SDK, not about MSCC. The MSCC is not part of platform SDK AFAIK!

So it's 1.15GB for SDK, and another xyzMB for either MSVS Express, or the MSCC standalone package.

Anyway, I want to stick with mingw whenever possible, it's much smaller and works ok for my needs, I was just afraid I must install windows SDK to compile basic U++ applications. Obviously works even without that, I think all the needed includes and libraries are probably already in mingw.
