
Subject: Re: Slow image drawing on big images
Posted by [mdelfede](#) on Tue, 29 Jan 2008 21:27:48 GMT
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luzr wrote on Tue, 29 January 2008 20:04 On the second thought, I have also improved heuristics to avoid banding when the output is screen or ImageDraw.

Mirek

Much better
Already on UVS ?

Max
