
Subject: Re: How to obtain IP/port information out of a socket

Posted by [mirek](#) on Tue, 29 Jan 2008 21:41:09 GMT

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Confirmed as bug. Thanks.

Please check this fix:

```
SOCKET Socket::Data::AcceptRaw(dword *ipaddr, int timeout_msec)
{
    ASSERT(IsOpen());
    if(!Peek(timeout_msec, false))
        return INVALID_SOCKET;
    sockaddr_in addr;
    Zero(addr);
    socklen_t addr_len = sizeof(addr);
    // puts("Socket::Accept: accepting socket...");
    SOCKET connection = accept(socket, (sockaddr *)&addr, &addr_len);
    if(connection == INVALID_SOCKET) {
        SetSockError("accept");
        return INVALID_SOCKET;
    }
    // puts("Socket::Accept: socket accepted...");
    dword ip = ntohl(addr.sin_addr.s_addr);
    if(ipaddr)
        *ipaddr = ip;
    SLOG("Socket::Accept() -> " << (int)connection << " &" << FormatIP(ip));
    return connection;
}
```

Mirek
