Subject: Toolbox inside a TopWindow
Posted by indiocolifa on Thu, 31 Jan 2008 01:47:25 GMT
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Hi, i'm getting my first U++ steps and it blows away another cumbersome frameworks! i don't understand why U++ isn't promoted much, it's better than other famous frameworks.

Well what i'm trying to do is to open a TopWindow but inside it I want a toolbox window (that is, this toolbox will be restricted into the top window frame).

This is what I've done (and of course does not work):

```
/* Main Window Header */
#include "Toolbox.h"
#include <CtrlLib/CtrlLib.h>

using namespace Upp;
//------------------ mainwindow.h ----------------------
class MainWindow : public TopWindow
{
 Toolbox toolWnd;

 public:
 MainWindow();
};

//------------------ mainwindow.cpp ----------------------
MainWindow::MainWindow()
{
 Sizeable();
 toolWnd.ToolWindow();
 toolWnd.SetRect(0,0,200,200);
 toolWnd.Open(this);
}

//--------------------------- toolbox.h-------------------
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
class Toolbox : public TopWindow
{

 public:

 Toolbox();
};

// ------------------toolbox.cpp-------------------
```

```
#include "Toolbox.h"

Toolbox::Toolbox()
{
 Title("Toolbox");

}
```

Any help? thank you in advance, and keep up the good work !
