
Subject: Toolbox inside a TopWindow

Posted by [indiocolifa](#) on Thu, 31 Jan 2008 01:47:25 GMT

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Hi, i'm getting my first U++ steps and it blows away another cumbersome frameworks! i don't understand why U++ isn't promoted much, it's better than other famous frameworks.

Well what i'm trying to do is to open a TopWindow but inside it I want a toolbox window (that is, this toolbox will be restricted into the top window frame).

This is what I've done (and of course does not work):

```
/* Main Window Header */
#include "Toolbox.h"
#include <CtrlLib/CtrlLib.h>

using namespace Upp;
//----- mainwindow.h -----
class MainWindow : public TopWindow
{
    Toolbox toolWnd;

public:
    MainWindow();
};

//----- mainwindow.cpp -----
MainWindow::MainWindow()
{
    Sizeable();
    toolWnd.ToolWindow();
    toolWnd.SetRect(0,0,200,200);
    toolWnd.Open(this);
}

//----- toolbox.h-----
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
class Toolbox : public TopWindow
{

public:

    Toolbox();
};

// -----toolbox.cpp-----
```

```
#include "Toolbox.h"
```

```
Toolbox::Toolbox()
```

```
{  
    Title("Toolbox");
```

```
}
```

Any help? thank you in advance, and keep up the good work !
