
Subject: cannot open menu by key?

Posted by [bonami](#) on Sun, 03 Feb 2008 07:29:36 GMT

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```
class Bonjour : public WithBonjourLayout<TopWindow> {
...
MenuBar menu;
...};

void Bonjour::Menu(Bar& bar)
{
    menu.Add("File", THISBACK(FileMenu));
    /* This is the top level menu. i cannot open File menu by Alt+F, though the menu name shows an
    underlined F.
    if i implement this using bool HotKey(dword), i still cannot activate all menus by Alt, which is
    Window's windows' behavior */
    menu.GapRight();
    menu.Add("Help", THISBACK(HelpMenu));
}
```
