
Subject: Re: ArrayCtrl with ProgressIndicator
Posted by [mirek](#) on Tue, 05 Feb 2008 17:52:33 GMT
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```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
class MyWindow : public TopWindow {  
public:  
    typedef Color CLASSNAME;  
    MyWindow();  
private:  
    ArrayCtrl arrayctrl;  
    Array<ProgressIndicator> ind;  
};
```

```
MyWindow::MyWindow()  
{  
    arrayctrl.AddColumn("Text");  
    arrayctrl.AddColumn("Option").Ctrls<Option>();  
    arrayctrl.AddColumn("Progress");
```

```
    arrayctrl.Add("One", false);  
    arrayctrl.SetCtrl(0, 2, ind.Add());  
    arrayctrl.Add("Two", true);  
    arrayctrl.SetCtrl(1, 2, ind.Add());
```

```
    ind[0].Set(25, 100);  
    ind[1].Set(50, 100);
```

```
    Add(arrayctrl.SizePos());
```

```
    Sizeable().Zoomable();  
    SetRect(100, 100, 500, 400);  
}
```

```
GUI_APP_MAIN  
{  
    MyWindow().Title("Test App").Run();  
}
```

Mirek
