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Subject: Re: FreeBSD port

Posted by [mirek](#) on Thu, 02 Mar 2006 21:58:29 GMT

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masu wrote on Thu, 02 March 2006 16:37Hi,

I am sorry that I reply that late, but I received the notification just today.

> Can you explain the reason of patch for Install.cpp regarding UPP\_DIR?

>

> #ifdef PLATFORM\_FREEBSD

> String upp = FromSystemCharset(getenv("UPP\_DIR"));

> if(IsNull(upp)) {

> .....

The reason is that I made the port installing its files in /usr/X11R6/share/upp, i.e. all files needed are copied into this directory. Normally you have to have root privileges to install a port, so if a normal user runs 'uppide' initially, all needed files are copied into the directory defined in \$UPP\_DIR. This can be defined by the user or the default ~/upp is used.

This has to be done in order to work with theIDE, since packages are compiled inside uppsrc even if you only a sample.

Matthias

Actually, I guess it is a time to reconsider POSIX issues like makefiles, autoconfig, placement of files etc... simply all things we ordinal Win32 developers do not understand that well...

Starting new topic in "Technology lab"...

Mirek

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