
Subject: Re: Icons

Posted by [mirek](#) on Thu, 02 Mar 2006 22:38:30 GMT

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mentaltruckdriver wrote on Thu, 02 March 2006 17:29Aha! I found the problem!

When I implemented the code for the icon:

```
MyApp app;  
app.Icon(Image::Icon(5555, true), Image::Icon(5555, false));
```

I removed the

```
new MyApp;
```

from the code or else when I ran it it would create two windows. when I put that line of code back in it didn't crash. Now I need to find a way to keep that line of code and work the app; part into it. Any help with this is appreciated.

Thanks.

Hm, I am quite confused about your code now. Please, zip the whole package and post here...

Mirek
