Subject: Re: Problems with ArrayCtrl, GridCtrl in my app Posted by Alex on Fri, 15 Feb 2008 15:02:02 GMT View Forum Message <> Reply to Message

Hi,

I hope I have understood what you want to do.

```
// case 1:
int i = grid.GetCurrentRow();
if(i >= 0)
grid.Remove(i);
```

0 == false

You are right, there is a problem with IsSelected.

You need to test with IsSelected, otherwise rows also deleted that are not selected. And when the Grid is empty the "vcont.h line 17" error appears.

This seems to work:

```
// case 1:
int i;
bool sel;
int rowcount;
rowcount = grid.GetCount();
if (rowcount >0)
{
  sel = grid.IsSelected();
  i = grid.GetCurrentRow();
  if( (i >= 0) && sel)
  grid.Remove(i);
};
```

Regards Alex