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Subject: Prefix to prevent name clash in SQL: Sqlld, variables, tables, ...

Posted by [mingodad](#) on Sun, 17 Feb 2008 12:40:01 GMT

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Today I was converting one application to upp 2008.1 and found that the actual system of parse database schema can generate name clash:

```
TABLE_(CURRENCIES)
INT_(CURRENCY)
END_TABLE
```

The above will generate a name clash:

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main.cpp

In file included from d:\upp\uppsrc/Sql/sch\_model.h:162,

from d:\upp\uppsrc/plugin/sqlite3/Sqlite3Schema.h:82,

from d:\upp\uppsrc/Sql/sch\_header.h:45,

from d:\MyApps\DADBiz\DADBiz.h:17,

from d:\MyApps\DADBiz\main.cpp:1:

d:\MyApps\DADBiz\dadbiz.sch:33: error: 'Upp::Sqlld CURRENCY' redeclared as different kind of symbol

d:\upp\mingw\include\oidl.h:113: error: previous declaration of 'typedef union CY CURRENCY'

In file included from d:\upp\uppsrc/Sql/sch\_model.h:162,

from d:\upp\uppsrc/plugin/sqlite3/Sqlite3Schema.h:82,

from d:\upp\uppsrc/Sql/sch\_source.h:6,

from d:\MyApps\DADBiz\DADBiz.h:18,

from d:\MyApps\DADBiz\main.cpp:1:

d:\MyApps\DADBiz\dadbiz.sch:33: error: 'Upp::Sqlld CURRENCY' redeclared as different kind of symbol

d:\upp\mingw\include\oidl.h:113: error: previous declaration of 'typedef union CY CURRENCY'

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[FEATURE REQUEST]

So I studied the source code and end up with some modifications that allow us to specify a prefix to the generated symbols with a definition of one preprocessor macro:

```
#define SCHEMA_PREFIX_CPP _ANY_PREFIX_YOU_LIKE_
```

And after that any reference to tables or fields should be done as:

```
dbList.AddKey(_ANY_PREFIX_YOU_LIKE_CURRENCY);
dbList.SetTable(_ANY_PREFIX_YOU_LIKE_CURRENCIES);
dbList.AddColumn(_ANY_PREFIX_YOU_LIKE_CURRENCY, t_("Id"), .SetFormat("%8>d");
dbList.SetOrderBy(_ANY_PREFIX_YOU_LIKE_CURRENCY).Limit(100);
```

It doesn't break any application that already works, because without defining SCHEMA\_PREFIX\_CPP all generated symbols remain as before.

In this process I've found a bug in GCC when joining string in macros, in some cases it adds a

space between the tokens, that's why the macro ADD\_SCHEMA\_PREFIX\_CPP2 was created.

I've sending attached the files I've modified.

I'll hope it will be usefull to others and probably be included in the official distribution too !

Thanks for all of you that help develop this fantastic tool !

If you need more explanations, ask me !

Ps:

#### [FEATURE REQUEST]

As well to allow applications made with upp to work with databases, tables generated by other programs that doesn't create table and record fields names in uppercase (commonly lowercase) a patch to sql.cpp to make comparisons after convert field names retrieved from queries to upper case.

Instead of:

```
// sql.cpp line 254
Value Sql::operator[](SqlId id) const {
    String s = ~id;
    for(int i = 0; i < cn->info.GetCount(); i++)
        if(cn->info[i].name == s)
            return operator[](i);
    return Value();
}
```

Use this :

```
Value Sql::operator[](SqlId id) const {
    String s = ~id;
    for(int i = 0; i < cn->info.GetCount(); i++)
    {
        String sb = ToUpper(cn->info[i].name);
        if(sb == s)
            return operator[](i);
    }
    return Value();
}
```

#### File Attachments

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- 1) [sch\\_header.h](#), downloaded 435 times
  - 2) [sch\\_model.h](#), downloaded 462 times
  - 3) [sch\\_source.h](#), downloaded 711 times
  - 4) [Sql.cpp](#), downloaded 562 times
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