
Subject: Re: RectTracker filled with black
Posted by [cbpporter](#) on Wed, 20 Feb 2008 12:28:46 GMT
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Quote:IMO if you really need to have the final rectangle backwards I think you should compare and switch it after getting the final rect back.

Well I don't know how one could achieve that, since the only info you get is the final rect and the stating point, so not enough to determine if it is backwards or not.

Quote:It fixes the cursor alignment problem. I also believe that this is the correct place to modify the coordinates, as doing so before drawing means that the final rectangle is inaccurate. The rect's I'm modifying in drawrect are not the original, so I don't think this affect the result in any way. I've written a test program, and the coordinates always seem to be accurate regarding the mouse position.
