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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Thu, 21 Feb 2008 01:19:48 GMT

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Finally I find a way to draw dragbar skins with native/system chameleon values. From now on DockCtrl's skins adapt themselves to the System's visual styles. And I've updated both SVN and the example exe in the first topic with some cool visual samples.

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