Posted by am_upp on Fri, 03 Mar 2006 17:03:43 GMT
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I'm planning to use U++ together with another class lib. But I fear that I will get name clashes because the other library also defines classes named String and Point etc.

Putting all U++ symbols into a namespace (e.g. "namespace upp {..}) would avoid this kind of problems.

Good idea?

Andreas

PS: I could also blame the authors of other class lib for not using namespace. But this lib has been designed before namespaces were introduced to C++ (it's very old) and the class lib is no longer supported.