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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [mrjt](#) on Thu, 21 Feb 2008 12:23:01 GMT

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You'll have a difficult job stealing my animation code! It's both horifically complicated (due to the tree-like nesting and size-hints) and implemented using a different ctrl. It's not too hard though, IMO the only real problem will be persuading the Splitter to proportionally resize it's children instead of just the animated one.

I'm going to steal your theming code though Nice work!

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