
Subject: Re: PostgreSQL Session.Open Leak??
Posted by [indiocolifa](#) on Thu, 21 Feb 2008 15:28:46 GMT
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luzr wrote on Thu, 21 February 2008 13:14indiocolifa wrote on Thu, 21 February 2008 09:49Yesss,,,, fixed it!

The last line of main is now:

```
delete G_STATE;
```

G_STATE is a macro so, it's equal to:

```
delete globalState::getInst();
```

since getInst returns a pointer, it's all ok.

Well, well, that is the price of NOT using U++ way od programming:)

We have nice Single template.

Remove these statics and just use `Single<GlobalState>()` instead of `GlobalState::getInst`. Also, your version is MT broken (depends on compiler); Single is guaranteed to work.

No well-behaved program should contain similar "delete"

Mirek

Hey Mirek, great!

Should I define Globalstate as a normal class (I mean, not using statics like in the Singleton pattern)?

Discovering U++ is fun!
