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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Fri, 22 Feb 2008 15:23:27 GMT

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Quote:

Oblivion: The trick is to overload Ctrl::PostPaint in you container class (TabWindow?) and then Draw something transparent over the whole View area. I'm using the following code to generate my highlight images:

By the way, what is Ctrl::PostPaint()?

Is there such a method in Ctrl class ?

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