Subject: Re: Optimized memcmp for x86

Posted by mr_ped on Fri, 22 Feb 2008 18:52:54 GMT

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oh, and a very very minor optimization (which is probably done by compiler itself anyway?)

The line:
if(((size_t)a & 3) | ((size_t)b & 3))
can be:
if((((size_t)a) | ((size_t)b)) & 3)
(one bit-and less)