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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Sat, 23 Feb 2008 13:22:05 GMT

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Quote:

I tried to compile SVN rev157 under FreeBSD and fixed some minor errors, but I got stuck with a missing call to MoveEnd():

```
/home/masu/upp_uv/bazaar/DockCtrl/DockWindow.cpp: In member function 'virtual void
DockWindow::EventPr
```

```
oc(Upp::Ctrl::XWindow&, XEvent*)':
```

```
/home/masu/upp_uv/bazaar/DockCtrl/DockWindow.cpp:184: error: 'MoveEnd' was not declared
in this scope
```

```
DockableCtrl.cpp
```

```
/home/masu/upp_uv/bazaar/DockCtrl/DockableCtrl.cpp: In member function 'void
```

```
DockableCtrl::StartWindow
```

```
Drag()':
```

```
/home/masu/upp_uv/bazaar/DockCtrl/DockableCtrl.cpp:263: error: 'p' was not declared in this
scope
```

I could not find this function inside project sources, but there is one in James' Docking package. Did you forget this one?

Ooops

I forgot to adjust the code(MoveEnd() should be removed).

Ok, I've updated the SVN. But there are two issues you need to know about the current SVN version.

1. The code is not tested. For, the computer I have installed the Ubuntu distro was broken. I'll get my hands on it this week. So I need some feedback about the DnD behaviour. I would be grateful if you could give me some feedbacks about the DockCtrl X11 behaviour.

2. Tab transparency effect has a strange bug which causes a tab window in a PaneFrame with more than one childs to draw improperly(I'm trying to find the reason of this strange behaviour).