Ok, I have found the problem.
In DockCtrl.h change line 634 from
DragBar() : _parent(0), _titlesize(0) { SetFrame(FieldFrame()); }

to
DragBar() : _parent(0), _titlesize(0,0) { SetFrame(FieldFrame()); }

Size constructor parameter initialization was wrong and therefore RichValue conversion to Size_ failed.

So, now I can start application, but when trying to drag first frame, it is only detached and not movable until I release the mouse button. After that action the GUI is not refreshed anymore. Also the auto hide feature does not work, i.e. when I move the mouse cursor over Dock 6 it is highlighted, but the window does not appear.
What however works is Tab position dragging.

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