Subject: Re: DockCtrl (A dockable window widget for U++)
Posted by Oblivion on Sun, 24 Feb 2008 16:44:05 GMT

Quote:
Size constructor parameter initialization was wrong and therefore RichValue conversion to Size_ failed.

So, now I can start application, but when trying to drag first frame, it is only detached and not movable until I release the mouse button. After that action the GUI is not refreshed anymore. Also the auto hide feature does not work, i.e. when I move the mouse cursor over Dock 6 it is highlighted, but the window does not appear.
What however works is Tab position dragging.

Matthias

Thank you very much. I'll change that. Please be patient (so should I) Tomorrow when I get my mobo back I'll focus exclusively on these issues.

Regards.