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Subject: Re: OpenGL and continous animation  
Posted by [masu](#) on Sun, 24 Feb 2008 20:26:09 GMT  
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Hi Luigi,

I attached an example I have made with a timer.

By the way, have you tried to run your app in X11?

Matthias

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#### File Attachments

1) [Example.zip](#), downloaded 313 times

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