Subject: Re: OpenGL and continous animation
Posted by forlano on Sun, 24 Feb 2008 22:02:30 GMT

masu wrote on Sun, 24 February 2008 21:26Hi Luigi,

I attached an example I have made with a timer.

By the way, have you tried to run your app in X11?

Matthias

Hi Matthias,

thanks a lot for the example.
I've not yet tried it under linux. I'll give a try tomorrow.

Luigi