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Subject: Re: OpenGL and continous animation  
Posted by [forlano](#) on Mon, 25 Feb 2008 14:56:17 GMT  
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mr\_ped wrote on Mon, 25 February 2008 15:36try to look in synaptic (or what package manager you use) for opengl libraries, especially for packages with "\*dev" at end.

OK, I installed Mesa and compiled the reference test case and the Matthias' package. Both compile without problem but do not show anything. The error message in the opened window is: "GLCtrl: CreateGLXWindow: impossible to find a suitable visual"

I can run other test package if this can help. Please consider that my linux Upp-dev version is before of 2008, perhaps the december version. Please post o pm to me the most updated GL package if you want I try it on linux.

Luigi

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