
Subject: Re: OpenGL and continous animation
Posted by [forlano](#) on Mon, 25 Feb 2008 15:16:10 GMT
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masu wrote on Mon, 25 February 2008 15:57Have you compiled it in DEBUG mode?
Regards,
Matthias

No, only in release mode. If you think make sense to test even the debug mode I'll try it too.

Luigi
