
Subject: Re: howto add more InfoCtrl's to StatusBar?
Posted by [nixnixnix](#) on Mon, 25 Feb 2008 19:12:41 GMT
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Hey Mirek,

Any chance you could add a couple of ProgressInfo items to your already crowded StatusBar please?

I use the Temporary space at the left plus two InfoCtrls embedded each one in its own InfoCtrl and added to the right then two more InfoCtrls to display other information also added to the right. Like this

```
// in header
...
StatusBar    status;
InfoCtrl     m_pos;
InfoCtrl     m_val;
InfoCtrl     m_progHolder1;
InfoCtrl     m_progHolder2;
ProgressInfo m_prog1;
ProgressInfo m_prog2;

...

// in TopWindow-derived constructor
...
AddFrame(status);

Size sz = GetSize();

m_prog1 = ProgressInfo(m_progHolder1);
m_prog2 = ProgressInfo(m_progHolder2);
m_prog1.Text("");
m_prog1.Width(10);
m_prog2.Text("");
m_prog2.Width(10);
status.AddFrame(m_progHolder2.Right((sz.cx-300)/2));
status.AddFrame(m_progHolder1.Right((sz.cx-300)/2));

status.AddFrame(m_val.Right(125));
m_val.Set("No Value");

status.AddFrame(m_pos.Right(125));
...
```

It all used to work but now I don't see `m_pos` or `m_val` until I've used at least one of the progress controls to load up a large file using multithreading and posting callbacks.

Is there a way to initialise all these controls so that they are all visible from the start please?

Nick