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Subject: Re: DockCtrl (A dockable window widget for U++)

Posted by [Oblivion](#) on Tue, 26 Feb 2008 01:14:38 GMT

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Quote:

Please, sorry for my English (just learning). Screenshot below illustrates how I want to setup widget areas. But whatever I do, DockCtrl overrides content or/and sets it into the center of the window.

Please, help with a little code-snippet or a little bit modified DockCtrlExample or tell me in what direction I have to dig.

Thank you,  
Anton.

Yes, that's because I didn't add a barctrl check mechanism to the DockCtrl (it's on my todo list). Nevertheless, the solution to your problem is very easy, just add any barctrl (menu, toolbar) to the main window you use BEFORE Add()ing DockCtrl.

I've added the DockCtrlExample below, take a look at the lines 26-29 in main.cpp. I hope it'll help you.

And please keep in mind that DockCtrl is not in production state. It still has a long way to go (But Hopefully, it'll be mature enough at the end of March).

### File Attachments

1) [DockCtrlExample.rar](#), downloaded 346 times

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