Subject: Re: multiple classes include-problem
Posted by mrjt on Tue, 26 Feb 2008 10:14:46 GMT

It's diffcult to tell without seeing more source, but there is a common reasons for this error.

Have you included <Draw/iml.h> in the header file? You should rather use <Draw/iml_header.h> in the header, and <Draw/iml_source.h> in ONE source file (with the same #define IMAGECLASS). See CtrlCore for an example of this.