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Subject: Re: OpenGL and texture

Posted by [mrjt](#) on Tue, 26 Feb 2008 19:35:57 GMT

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You're more than welcome, I did a lot of OpenGL at university so I'm more than happy to help if you have problems.

In fact, the idea of using OpenGL with Upp has me quite excited. I'm trying to think up a project to justify playing with it myself

James

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