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Subject: Problem w/ HeaderCtrl.SetPaper() in my app.  
Posted by [jlfranks](#) on Tue, 26 Feb 2008 21:16:29 GMT  
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I'm can't seem to make SetPaper() work for  
ArrayCtrl::HeaderCtrl work. I've included this example  
app that demonstrates the problem.

Can anyone see what I'm doing wrong in making this work?

----- environment and Upp version -----

Linux

Upp-2007.1.i386

----- example code -----

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
```

```
class ArrayCtrlTest : public TopWindow
{
public:
    ArrayCtrlTest()
    {
        Zoomable().Sizeable();
```

```
    ArrayCtrl::Column & c1 = _SensorInfo.AddColumn("Value", 60);
    ArrayCtrl::Column & c2 = _SensorInfo.AddColumn("Info", 100);
```

```
    c1.HeaderTab().SetAlign(ALIGN_CENTER);
    c2.HeaderTab().SetAlign(ALIGN_CENTER);
```

```
    c1.HeaderTab().SetFont(StdFont().Bold());
    c2.HeaderTab().SetFont(StdFont().Bold());
```

```
    c1.HeaderTab().SetInk(Cyan());
    c2.HeaderTab().SetInk(Cyan());
```

```
    c1.HeaderTab().SetPaper(Yellow()); // this does not work
    c2.HeaderTab().SetPaper(Yellow()); // this does not work
```

```
    _SensorInfo.NoTrack();
    _SensorInfo.Add(1, "46.0 psig");
    _SensorInfo.Add(2, "2000.0 sccm");
    _SensorInfo.SetReadOnly();
```

```
    Add(_SensorInfo.SizePos());
```

```
}  
  
~ArrayCtrlTest() {}  
  
private:  
    ArrayCtrl _SensorInfo;  
};
```

```
GUI_APP_MAIN  
{  
    ArrayCtrlTest().Run();  
}
```

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