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Subject: Re: Problem w/ HeaderCtrl.SetPaper() in my app.

Posted by [mrjt](#) on Tue, 26 Feb 2008 22:32:02 GMT

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It's a bug, propbably introduced with Chameleon.

Fix - line 74 in CtrlLib/HeaderCtrl.cpp change to:

ChPaint(w, x, y, cx, cy, IsNull(paper) ? style->look[q] : paper);

Commit?

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