Subject: Re: Get, modify and set text of RichEdit(WithToolBar) Posted by alex100 on Tue, 26 Feb 2008 22:59:57 GMT View Forum Message <> Reply to Message

One way could be:

RichText clip=txText.CopyText(0,MAXINT); //Get text txText.Clear(); //Clear RichEdit //Insert some empty lines on the top of the text txText.PasteText(clip); //Put text again on the RichText

But during the PasteText it appends an extra "return" key on the end of the text, this means that for each PasteText it appends a new paragraph. Why append a new empty paragraph during the PasteText?

Alex

Page 1 of 1 ---- Generated from U++ Forum