
Subject: Re: vsprintf() doesn't support "%l64u" format in Win32 platform?

Posted by [HenryXin](#) on Wed, 27 Feb 2008 05:04:39 GMT

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Append another code:

```
#include "stdio.h"
```

```
int main(int argc, const char *argv[])
{
    printf("%s\n", "Heee");
    printf("%Lu, %s\n", (unsigned long long)1234567890, "Heee");
    printf("%Lu,%Lu,%Lu,%s\n", (unsigned long long)12345, (unsigned long long)9871111,
(unsigned long long)0x0000, "Starting");
    return 0;
}
```

the result:

Heee

1234567890, (null)

12345,0,9871111,(null)

<--- Finished in (0:00.03), exitcode: 0 --->
