Subject: Re: DockCtrl (A dockable window widget for U++)
Posted by mrjt on Wed, 27 Feb 2008 09:37:37 GMT
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Quote:On the second hand if that's ok for mrjt that we use his code to improve our system let's stay with current develop model.
That's fine. I've decided to drop the insanely complicated docking, but since I'm almost 'finished' I'm going to develop mine a bit further as it's much easier for me to experiment with features there, and it's already in use in an App.

Quote:Quote:My TabBar Paint routine not based on the current QuickTabs Paint code, as I wrote it before you added support for different alignments. Mine works by pre-caching all the rotated/mirrored style elements so that you don't have to do image copying and rotation in the Paint routine. On the other-hand the code is more complex.
Yes, I'm gonna do the same, but later. For now I just want tabs to paint and behave corretly.
Cool, it's certainly easier that way. If you can perfect the standard version I can then incorporate the changes, and at some point today I'll upload my TabBar to the SVN and you can have a look.